

Optical Computing with Disorder:

*Spatiotemporal time-series prediction using
scattering-based optical reservoir computing*

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SwissPhotonics

Workshop on Optical Computing

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The team

Our Goal :

Understand and exploit the complexity of light propagation in complex media

Main Collaborations

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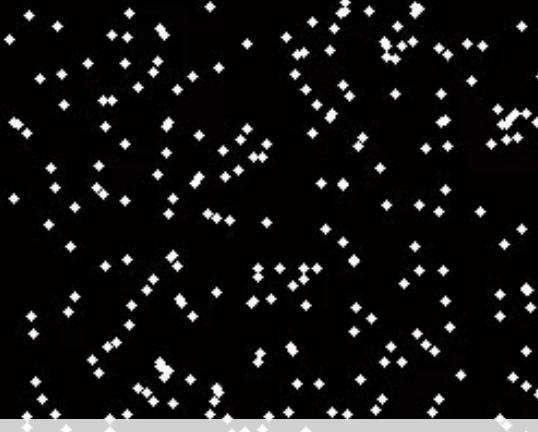
O. Muskens (Southampton)

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S.Brasselet (Institut Fresnel)



LASER → → → →



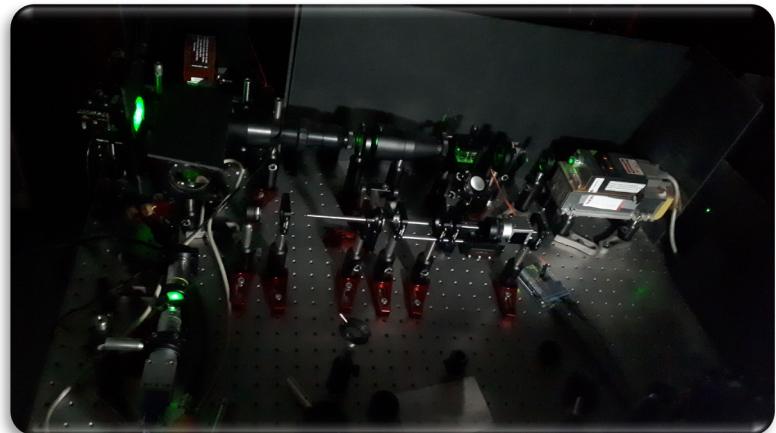
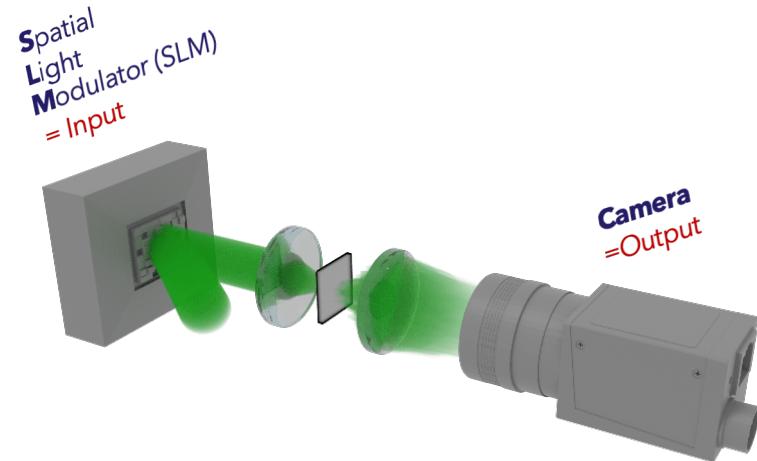
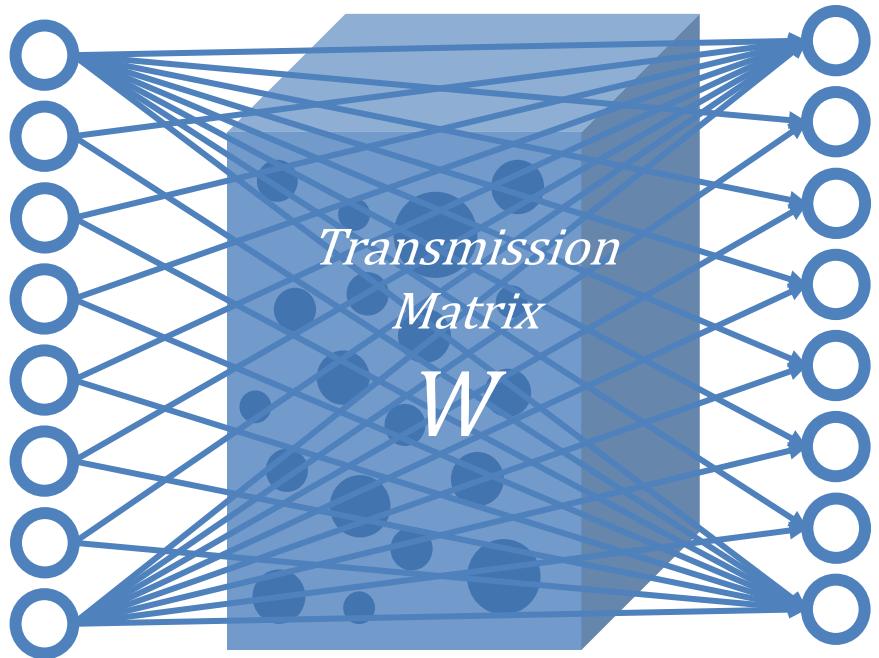
3D random Sample
« white paint »

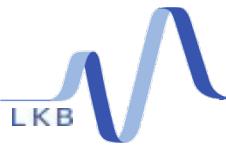
« Deep » multiple scattering regime :

- ✗ No more ballistic light
- ✗ Strong spatial and temporal perturbation
- ✓ Coherence is maintained



Optical computing with a complex medium ?

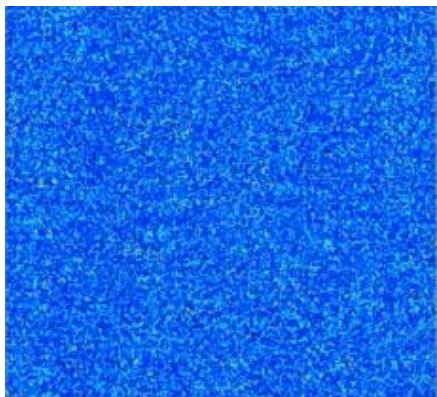




The Transmission Matrix

$$E^{out} = WE^{in}$$

Experimentally-measured
Transmission Matrix (TM)

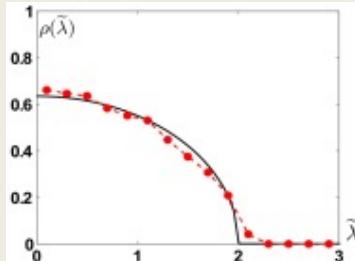


Out

In

Popoff et al. Phys. Rev. Lett.
104,100601 (2010)

Random Mesoscopic physics



« Quarter-circle law »

Large dimensional

Area $A \sim 1 \text{ mm}^2$
Wavelength $\lambda \sim 1 \mu\text{m}$

$$N \sim A/\lambda^2$$

~ many million in/out
modes
as in Yu, Lee, & Park (2017)

Propagation of light through a disordered medium

=

multiplication by a complex i.i.d. random matrix

a.k.a. in signal processing : « **random projections** »
A **universal** operation



Why is it interesting ?

EXTRA-LARGE

H of size higher
than
 $10^6 \times 10^6$
(TBs of memory)

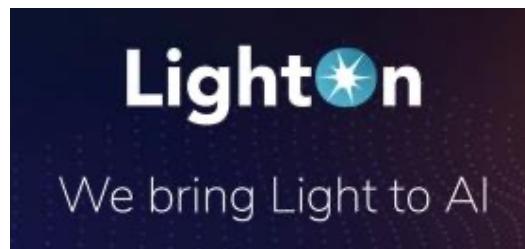
&

SUPER-FAST

kHz operation
→ 10^3 such
multiplies / s

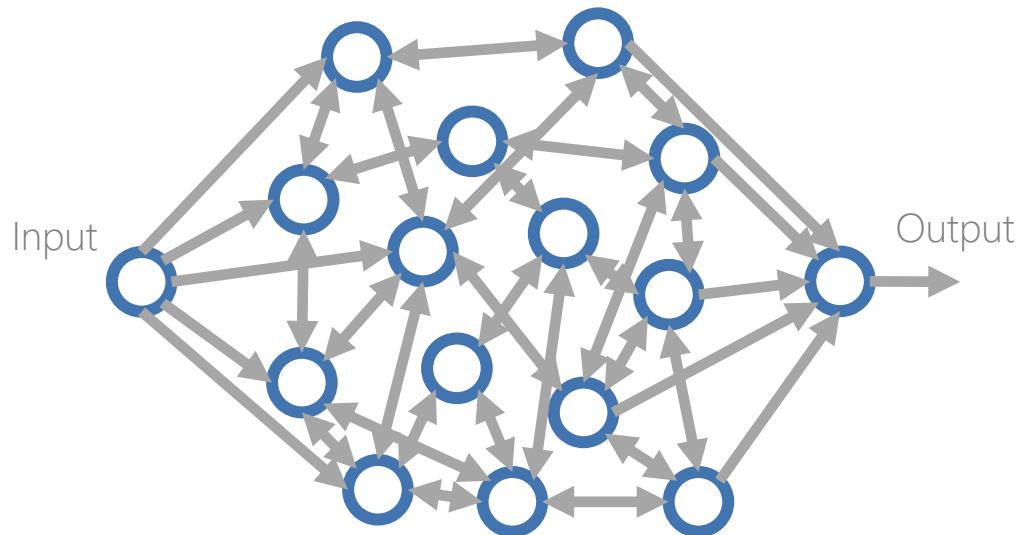


Equivalent 10^{15} operations / s : You would
need a *Peta-scale* computer to do the same !

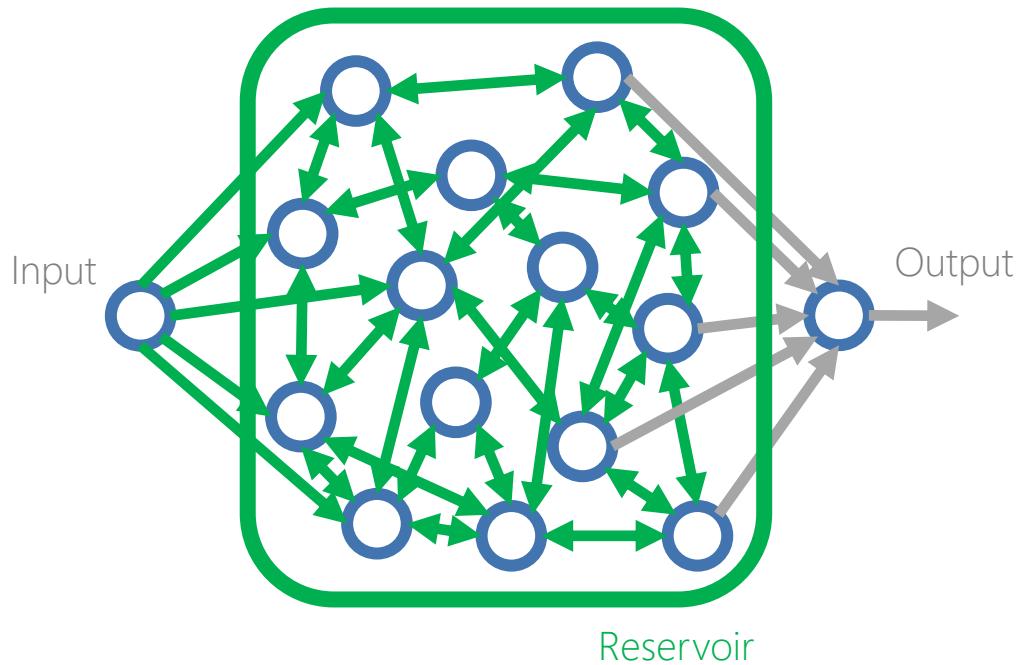


See Laurent Daudet's talk later today :

- Many, many use cases**
- At scale for modern machine learning**
- You can buy it already**

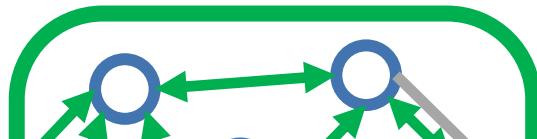


Recurrent Neural Networks
are notoriously hard to train



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are notoriously hard to train

Reservoir Computing fixes all
internal weights **randomly**

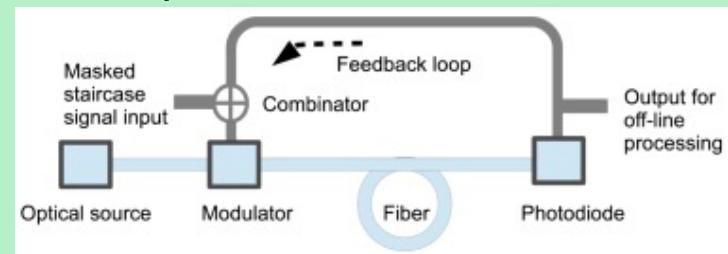


Particularly well suited for physical implementations

- Dedicated electronics
- Integrated photonics
- Exotic architectures

Reservoir

Recurrent Neural Networks
in

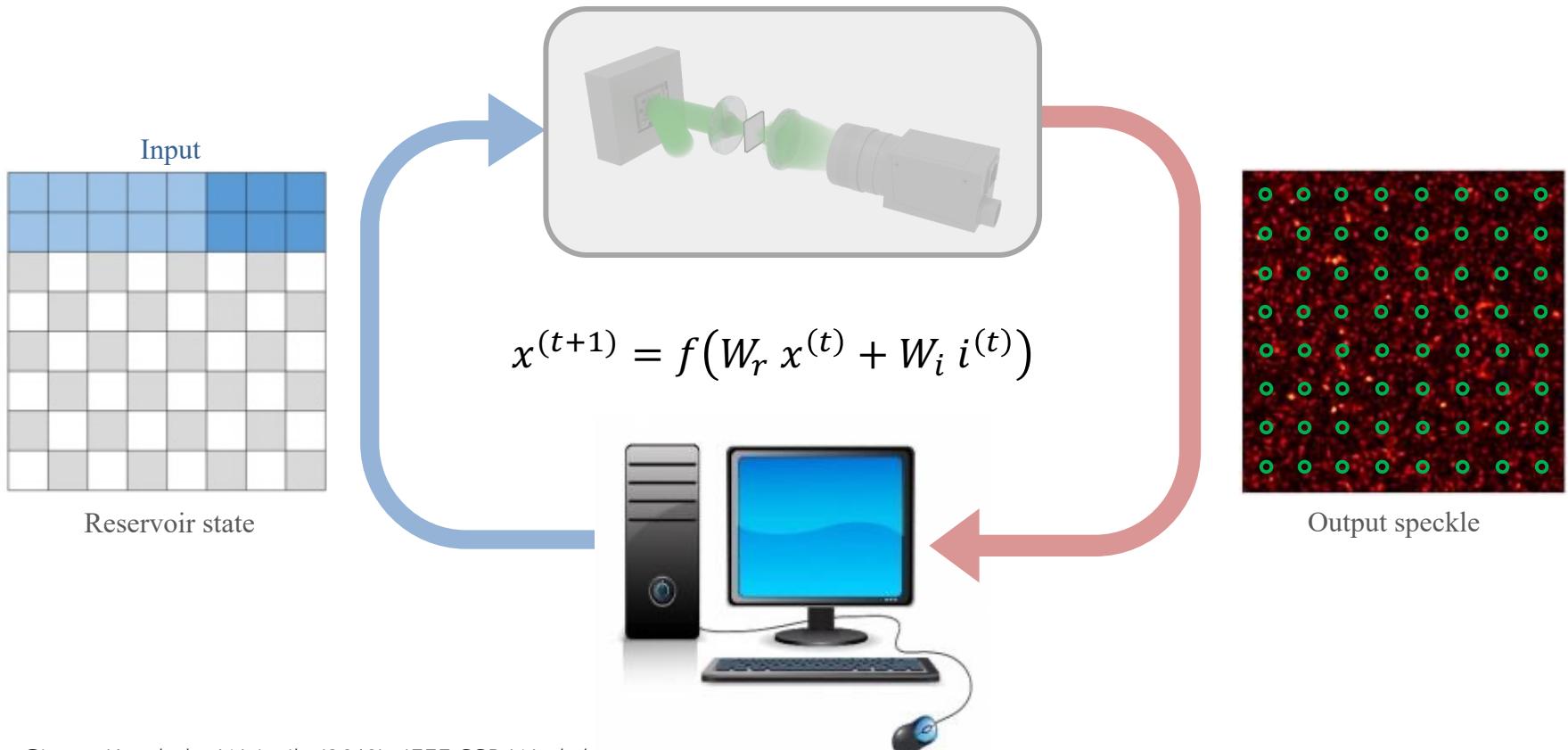


Tanaka, Gouhei, et al. "Recent advances in physical reservoir computing: A review." *Neural Networks* 115 (2019): 100-123

next reservoir

current reservoir

current input

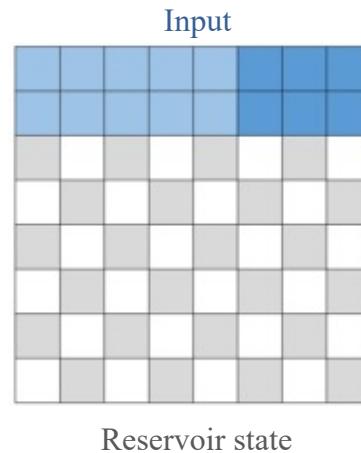


SLM encoding

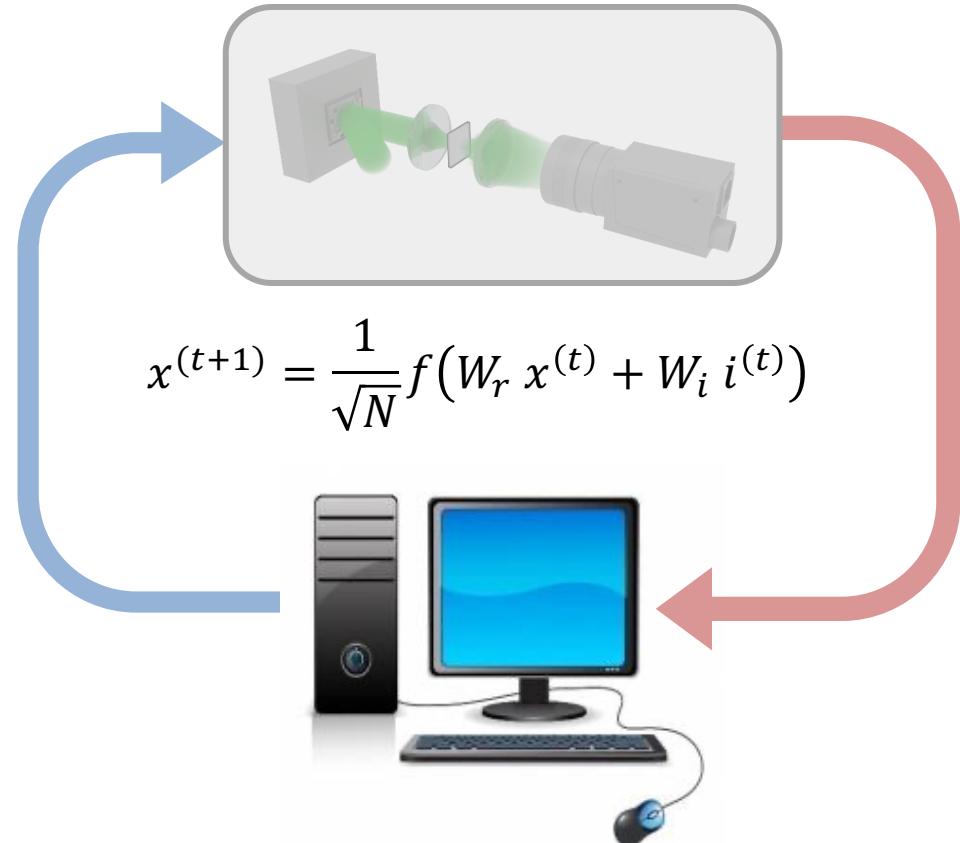
Input $i^{(t)}$
and reservoir $x^{(t)}$

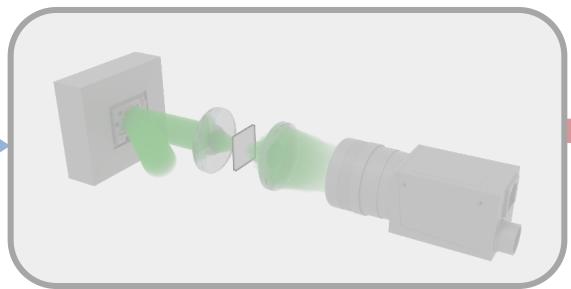
Important
hyperparameter:
relative areas of input
and reservoir state

Comparison of
different SLM
technologies in [1]

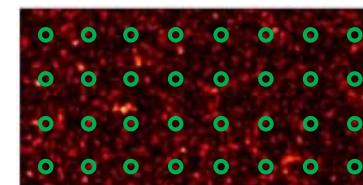


$$x^{(t+1)} = \frac{1}{\sqrt{N}} f(W_r x^{(t)} + W_i i^{(t)})$$





$$x^{(t+1)} = \frac{1}{c} f(w_{\text{out}}(t) + w_o(t))$$



Last stage / a posteriori

Predict output with a linear model
 $o^{(t)} = W_o x^{(t)}$

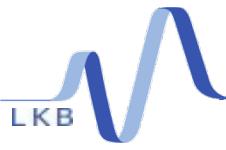
(done on a CPU or GPU - Typically not the bottleneck)



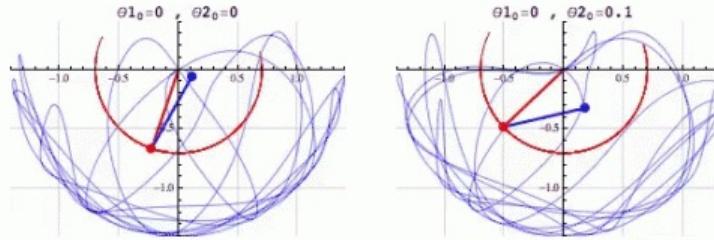
Camera readout
To get $x^{(t+1)}$

Modulus
arity

a grid to
ations



Double-rod pendulum



System becomes unpredictable after characteristic time : the Lyapunov time

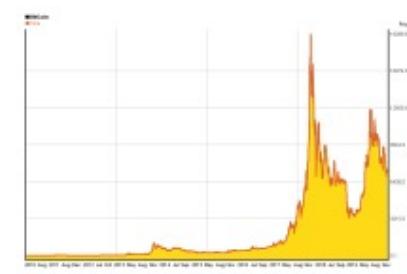
Turbulence



Weather and climate



Financial markets



• • •



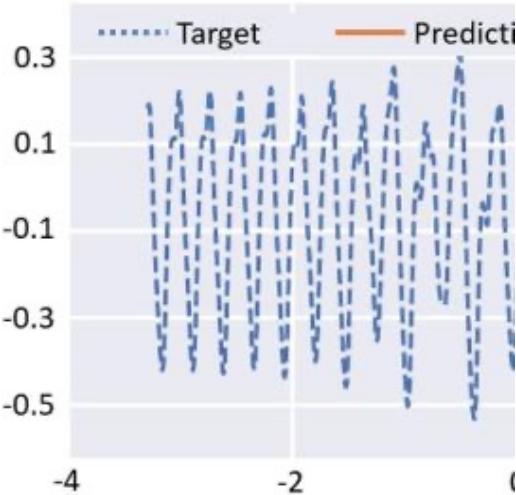
The Mackey-Glass equation (1D):

$$\frac{dx}{dt} = \frac{\beta x_\tau}{1 + x_\tau^n} - \gamma x$$



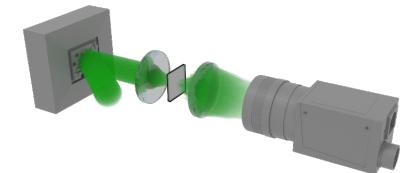
The Kuramoto-Sivashinsky equation (2D):

$$\frac{\partial u}{\partial t} + \nabla^4 u + \nabla^2 u + \frac{1}{2} |\nabla u|^2 = 0$$



1. Compute the reservoir states

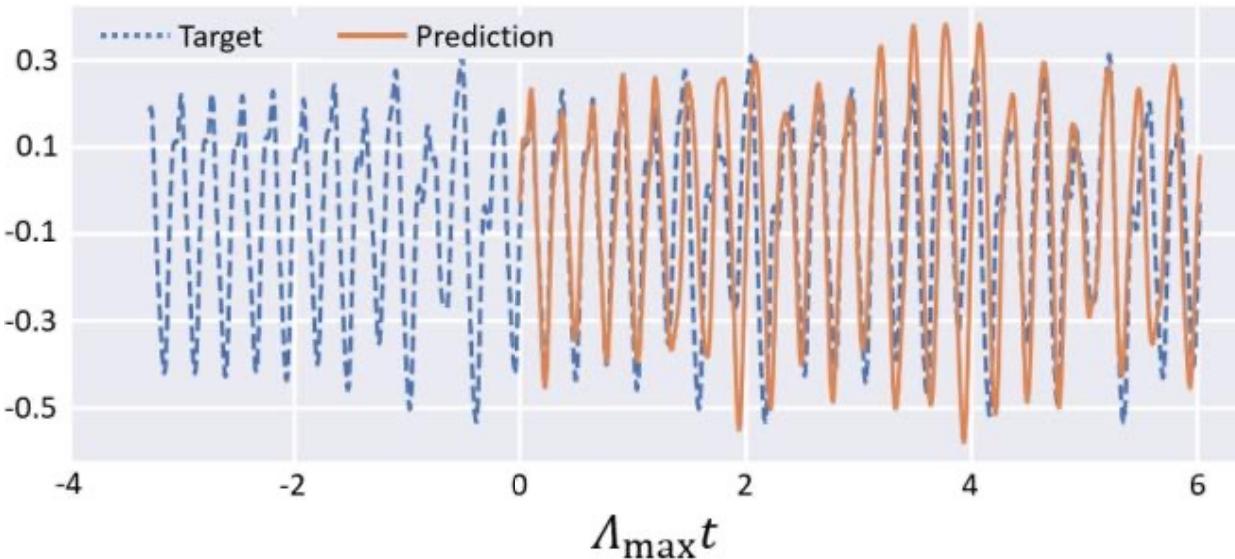
$$x^{(t+1)} = \frac{1}{\sqrt{N}} f(W_r x^{(t)} + W_i i^{(t)})$$

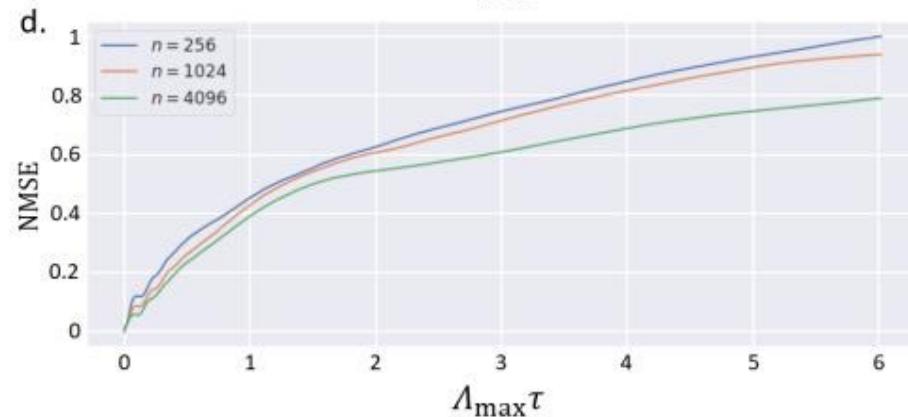
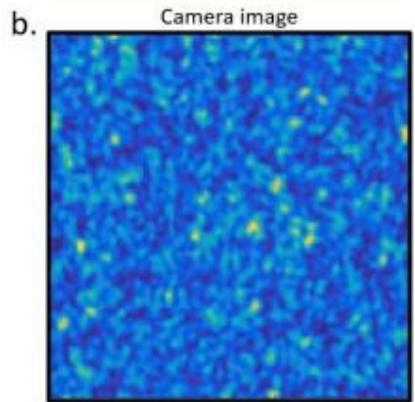
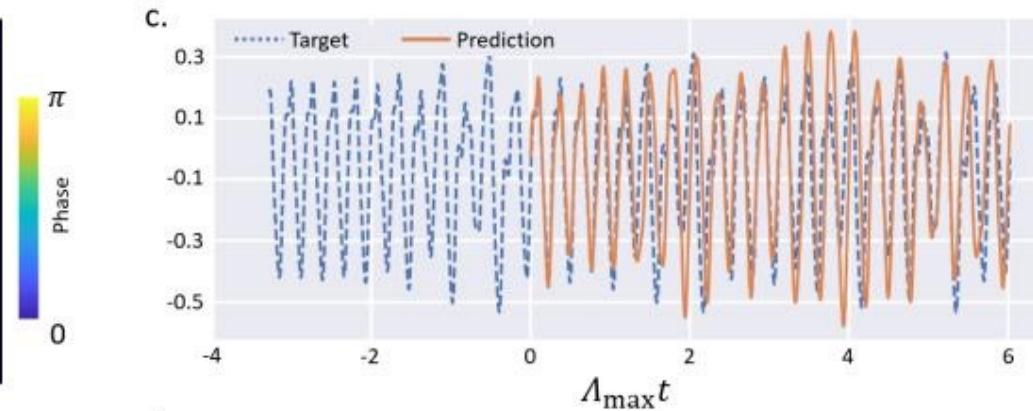
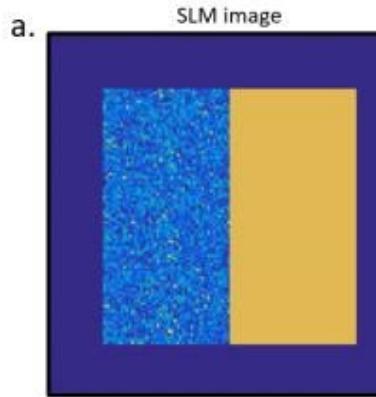


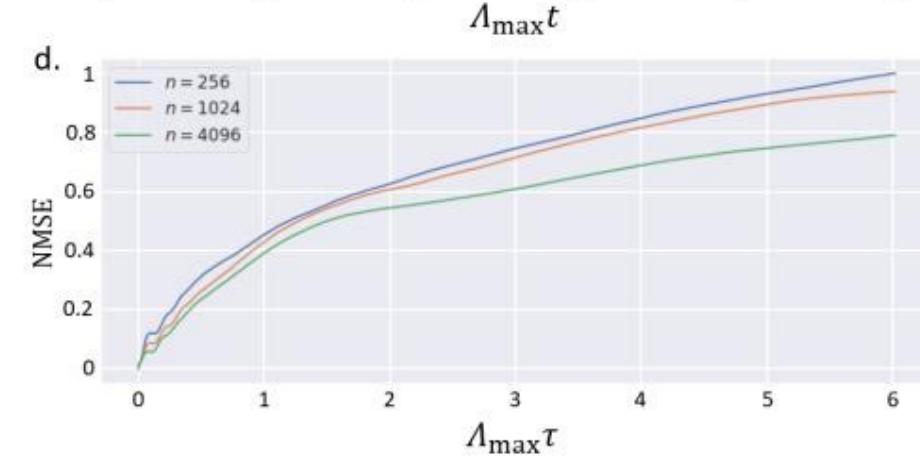
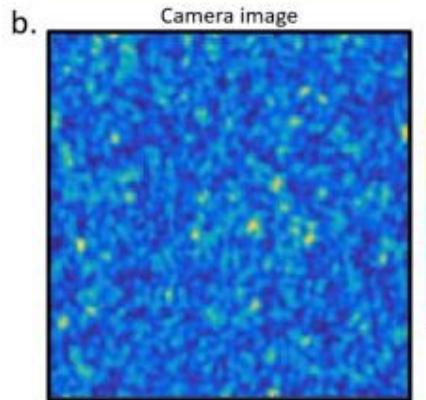
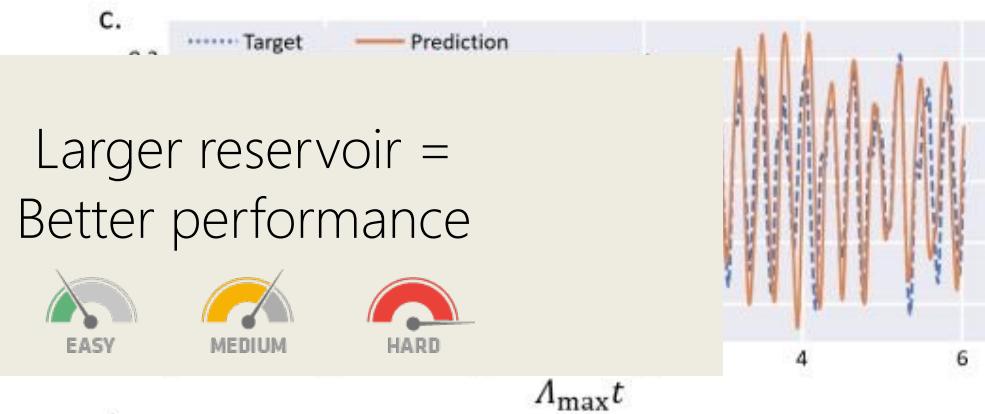
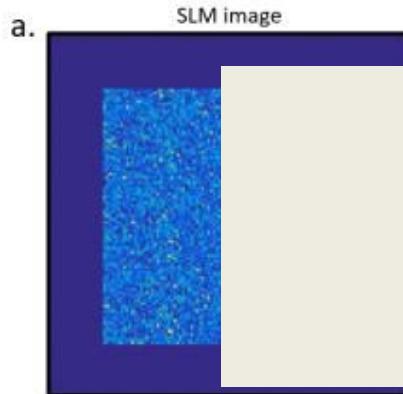
2. Output with a linear model

$$o^{(t)} = W_o x^{(t)}$$

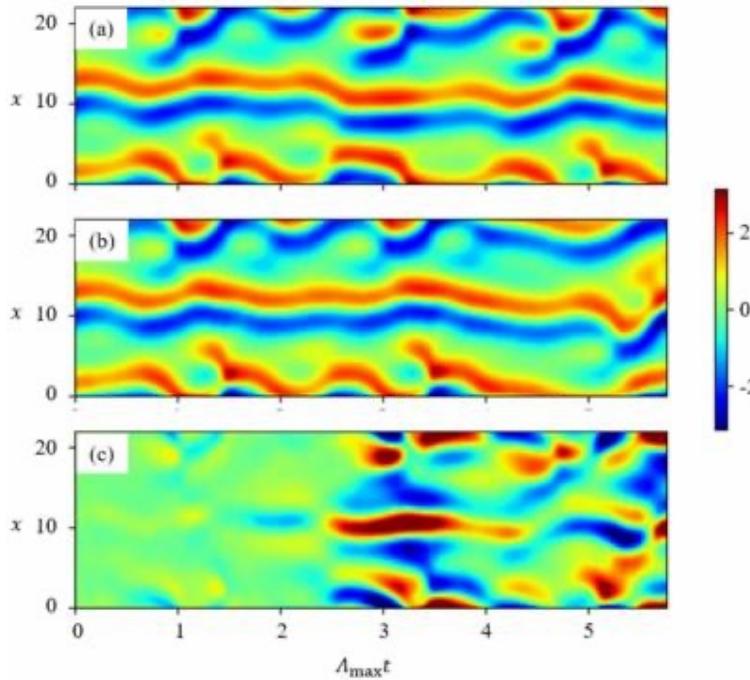






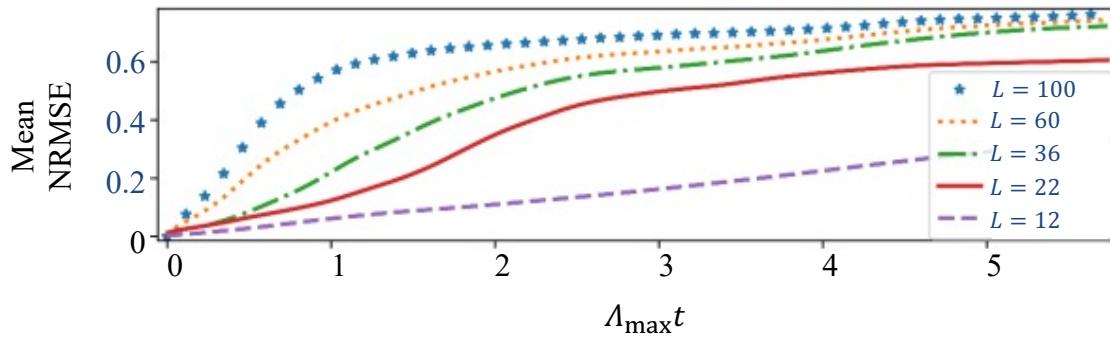


Ground truth

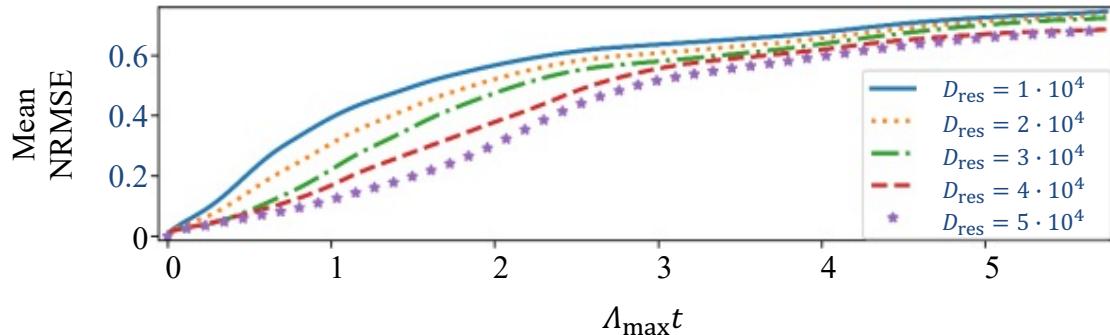


Error =
Ground truth - Prediction

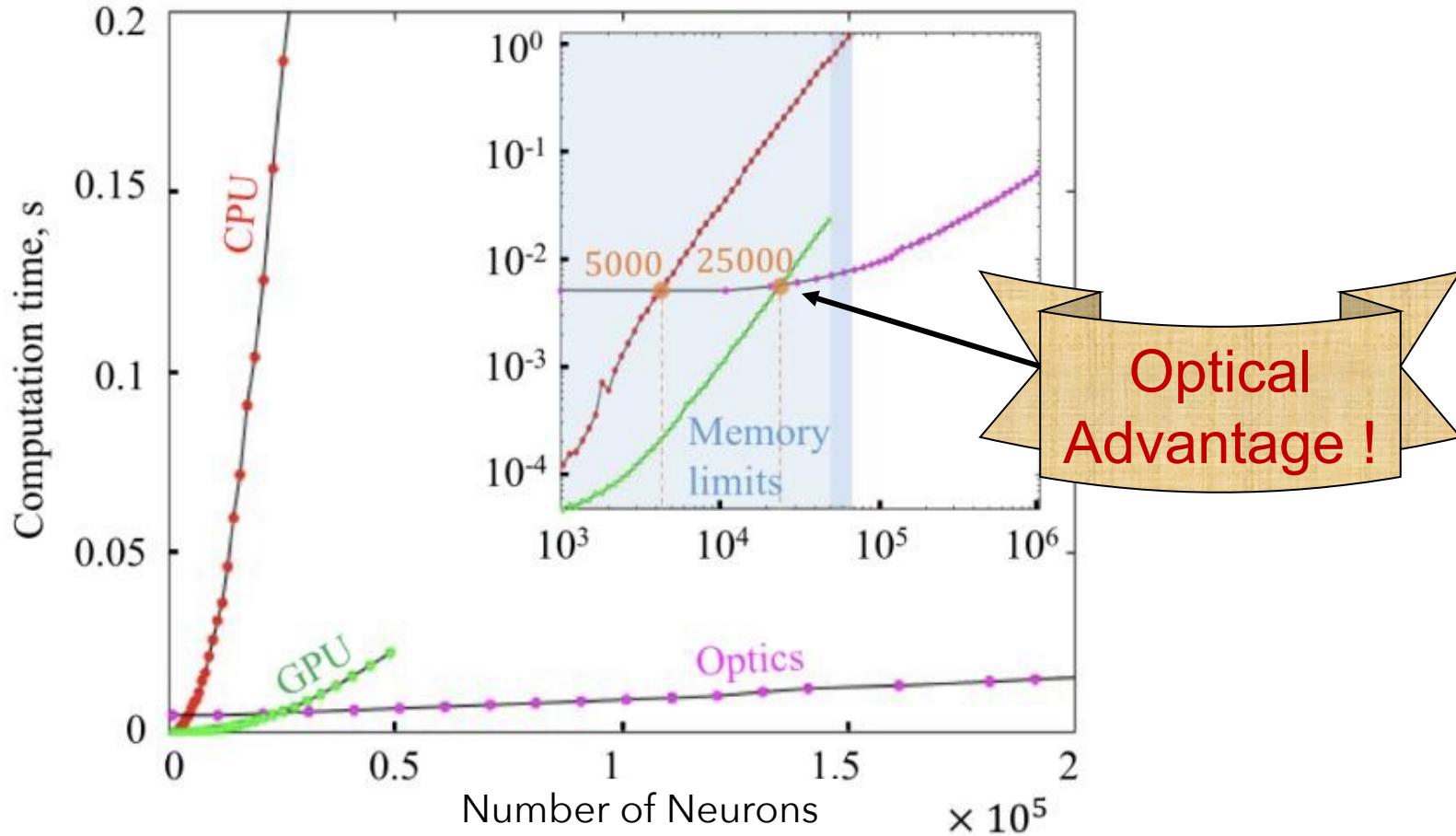
Reservoir size is fixed, $D_{\text{res}} = 10000$



Spatial domain size is fixed, $L = 60$



Larger chaotic systems can be predicted by increasing the network size





Speed		
	Electronics	Optics
Speed	$\mathcal{O}(n^2)$	$\mathcal{O}(1)$
Energy efficiency	~150 W	~30 W
Dimensionality	Memory limit (~ GB)	Resolution limit (~ TB)

Energy efficiency Dimensionality

Optical random projections for Reservoir Computing



Efficient



Large-dimensional



Off-the-shelf components



Noise



Encoding on the SLM



Only the random projection
in optics

Classical optical computing



- All-to-all connectivity
- Already at scale
- Fixed weights
- Low power consumption

➤ **Proof of principle:** classification,
reservoir computing, Ising models ...

Perspective:

- Large scale problems
- New functions
- Interfacing with electronics
- « designed » matrix ?
- Adjustable weights?

Thanks to my coworkers and collaborators
Jonathan DONG, Mushegh RAFAYELAN, Florent KRZAKALA (EPFL)

Thank you for your attention !

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Webpage: www.lkb.ens.fr/gigan

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