



Ultrafast beam deflection for efficient picosecond laser processing

Andreas Oehler, Kurt Weingarten

JDSU Zurich - Time-Bandwidth Products, 8952 Schlieren, Switzerland

Beat Neuenschwander, Beat Jäggi, Markus Zimmermann

Bern University of Applied Sciences, 3400 Burgdorf, Switzerland

Outline

- Introduction Time-Bandwidth Products
- Ultrafast laser processing
- Discussion Polygon-mirror line scanner
- Processing results
- Outlook

Introduction Time-Bandwidth Products

- Spin-off ETH Zurich, commercial ultrafast products since 1996
- Since January 2014 wholly-owned by JDSU
- "SESAM[®]" know-how technology-leader
- International sales-network, established in all key markets
- Established products for industrial "24/7" applications
- Industrial customers in markets such as semiconductor, biotech, material-processing in general, etc.

Material removal with a Gaussian beam

- Material removal rate

$$z_{abl} = \delta \cdot \ln\left(\frac{\phi_0}{\phi_{th}}\right) \Rightarrow \frac{\dot{V}}{P_{av}} = \frac{1}{2} \cdot \frac{\delta}{\phi_0} \cdot \ln^2\left(\frac{\phi_0}{\phi_{th}}\right)$$

With:

ϕ_{th} : threshold fluence:

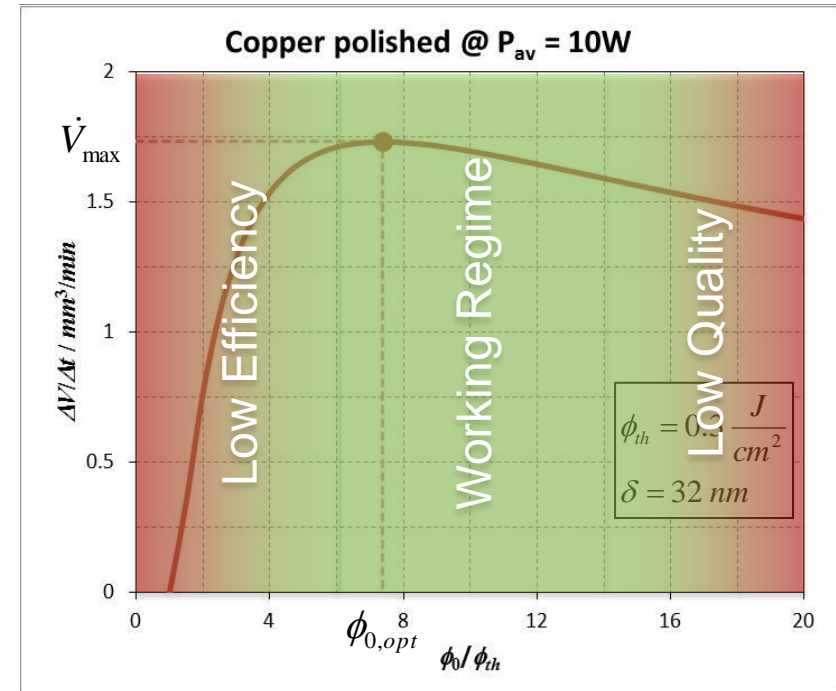
δ : energy penetration depth

ϕ_0 : peak fluence $\phi_0 = \frac{2 \cdot E_p}{\pi \cdot w_0^2}$

- Optimum point / maximum removal rate

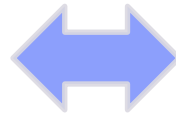
$$\phi_{0,opt} = e^2 \cdot \phi_{th} \quad \frac{\dot{V}_{max}}{P_{av}} = \frac{2}{e^2} \cdot \frac{\delta}{\phi_{th}}$$

- Rough rule of thumb: Choose a peak fluence between 6 and 14 times ϕ_{th} .



High throughput micro-machining

Optimum fluence / pulse energy
maximizing ablation efficiency



optimum repetition rate
for a fixed average power

depending on



Threshold
fluence

Penetration
depth

Incubation
effects

depending on



Material

Wave
length

Pulse
duration

Increasing average power



Increase repetition rate



Increased productivity

High throughput micro-machining

Options for material processing with high average power:

- Power-sharing
(multiple processing sites,
diffractive optical elements) → **OK**
(need lots of equipment,
limited, highly specialized applications)
- High pulse energy
(if rep.-rate is fixed) → **inefficient**
- High repetition rate
(with fix, opt. pulse energy) → **most efficient**

BUT:

large pulse overlap,
leading to thermal side-effects
(heat accumulation)

Today: systems limited by scanner performance

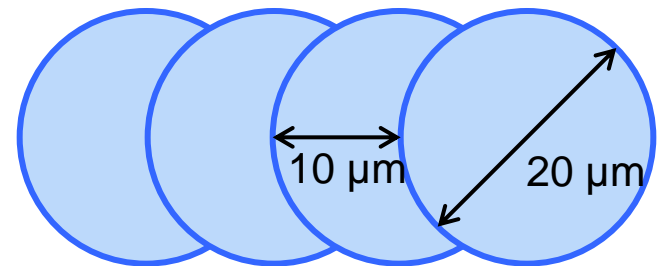
Assume:

- Spot diameter (IR): 20 μm
- Lateral pulse overlap of 50%: 10 μm
- Pulse repetition rate: ~~8~~ 1 MHz (with increasing average power, keeping pulse energy constant)

→ Required lateral scan-speed: ~~80~~ 10 m/s

Today's commercial systems: 3-5 m/s (e.g. with 100 mm f- Θ)

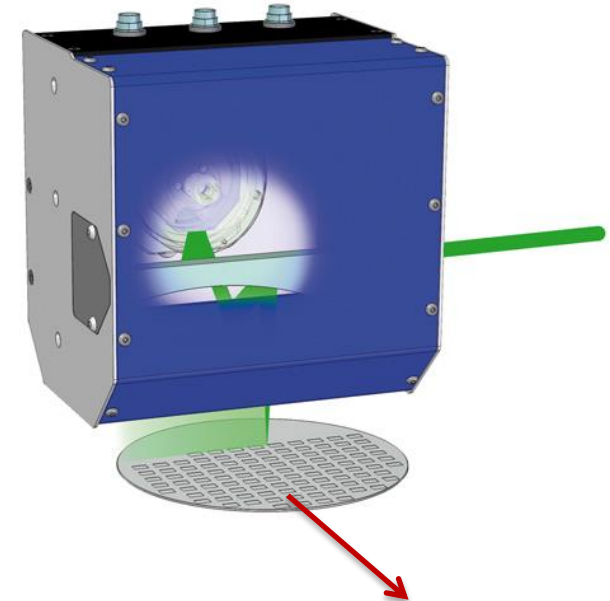
**Pulse-overlap >98%,
thermal side-effects !**



Potential solution: high-speed line scanners

Example: Next Scan Technology LSE170

- Lateral spot velocity: 25-100 m/s
- Addressable area: 170 mm x ∞
- F- Θ (telecentric): f=190 mm
- Input aperture: 10 mm
 - Min. spot diam. ($1/e^2, M^2=1.1$)
 - 56 μm (IR)
 - 28 μm (green)
- Position-accuracy: 5 μm
- Repeatability: 3 μm
- Data-format: Bitmap

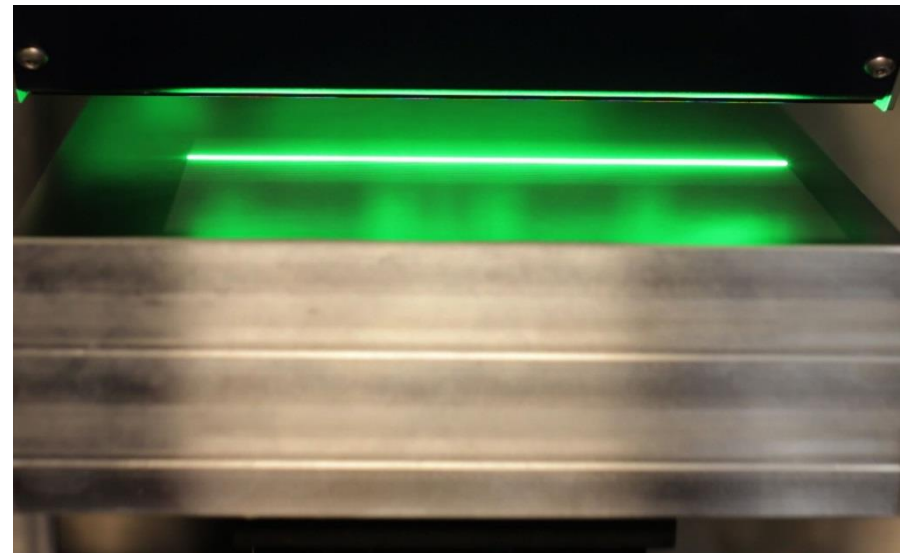


High-speed line scanners

No universal technology, but good for large business-fields:

- Surface texturing
- Flat panels / touch-screens
- "Roll-to-roll" patterning
- Wafer-dicing
- Large area structures with high complexity

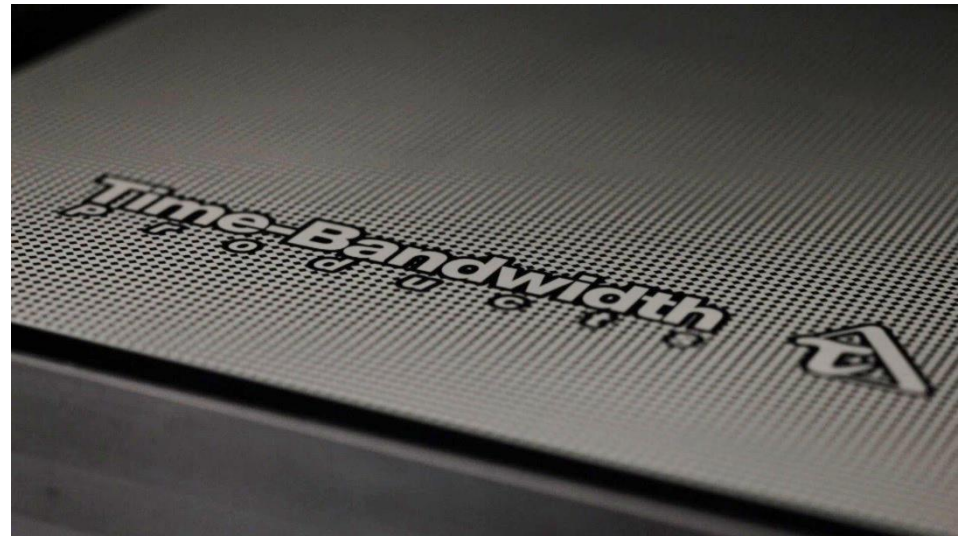
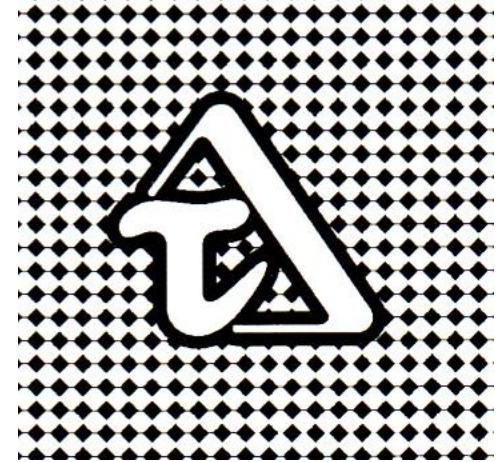
→ "complexity is for free"



Ultrafast processing with Polygon-scanners

Example: large-area structuring

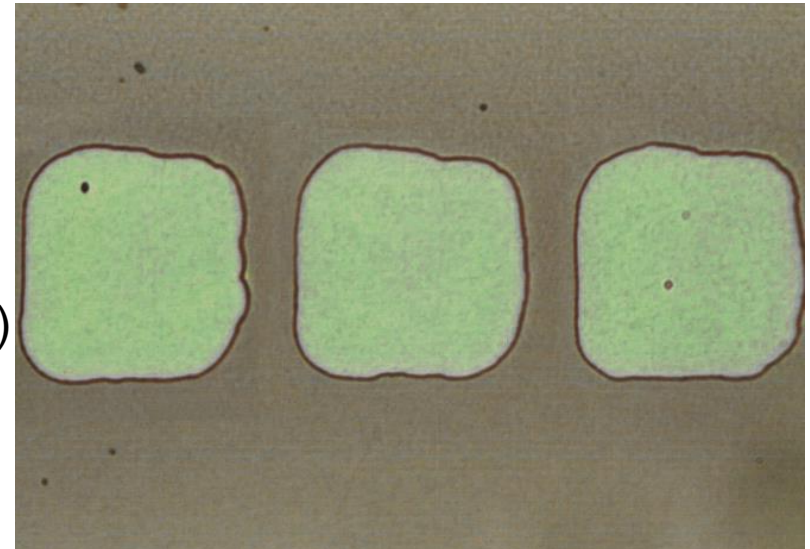
- Pulse-frequency: 2 MHz
- Area: 170 x 170 mm² (14500 segments, 1x1mm²)
- Time: 10s (resolution-dependent)
- 400 lines/s



Example: ITO-removal with square flattop-profile

- Pulse-frequency: 6 MHz
- Edge length of focus: 30 μm
- Overlap: 60% (=18 μm pitch)

→ *Lateral scanning speed: 108 m/s*





Laser requirements

Assume:

- Spot diameter: 50 μm (IR, $f=190$ mm f-theta)
- Overlap: 0 – 75% (full pulse separation – good surface quality)
- Full scanning speed: 100 m/s



50 μm pitch (0% overlap): **2 MHz**

12.5 μm pitch (75% overlap): **8 MHz**

PicoBlade™

fully integrated picosecond laser



Average power	up to 50 W
Pulse-frequency	single-pulse to 8 MHz
Pulse-energy	up to 200 μ J
Pulselwidth	10 ps
Peakpower	up to 20 MW
Wavelength	1064 nm
M ²	< 1.3

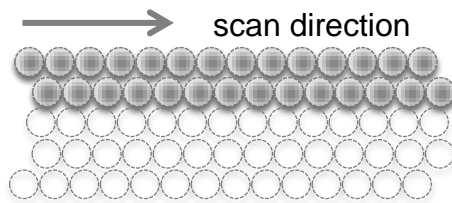
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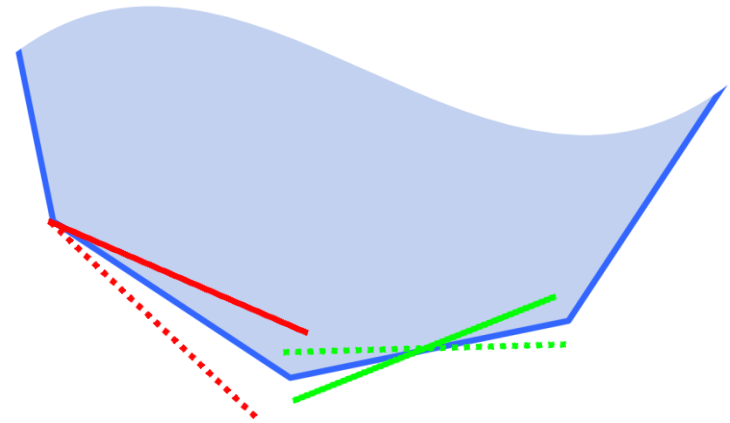
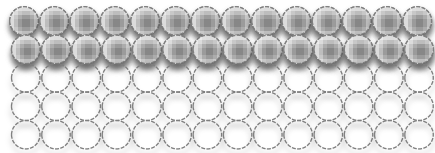
Geometric polygon errors

Facette angular offset / displacement

- Marking result:



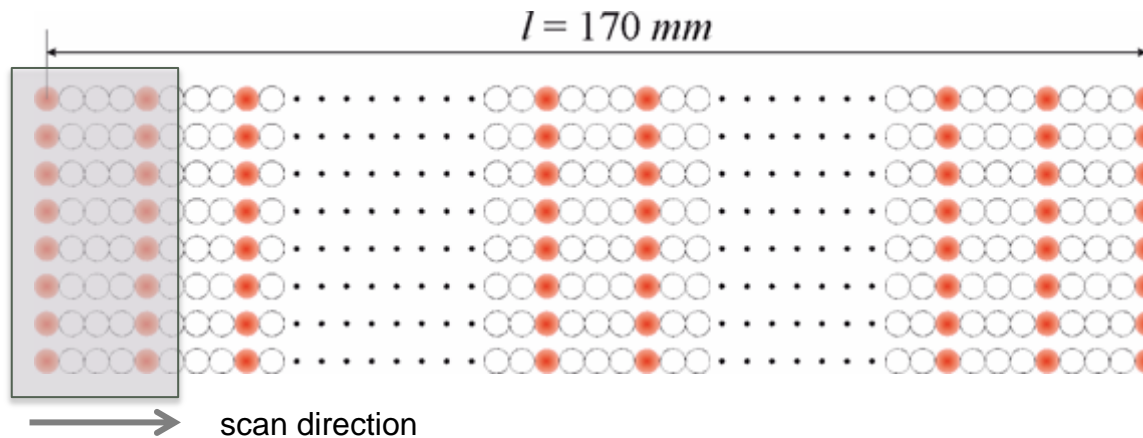
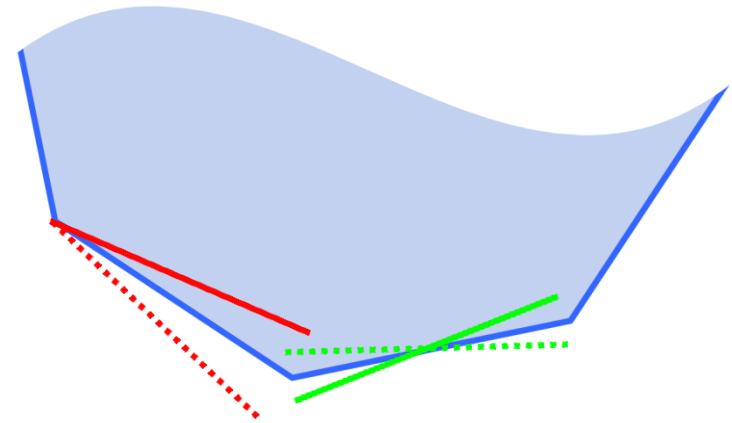
- Solution: compensating with *SuperSync™* technology (not trivial for modelocked lasers)



Geometric polygon errors

Facette angular offset / displacement

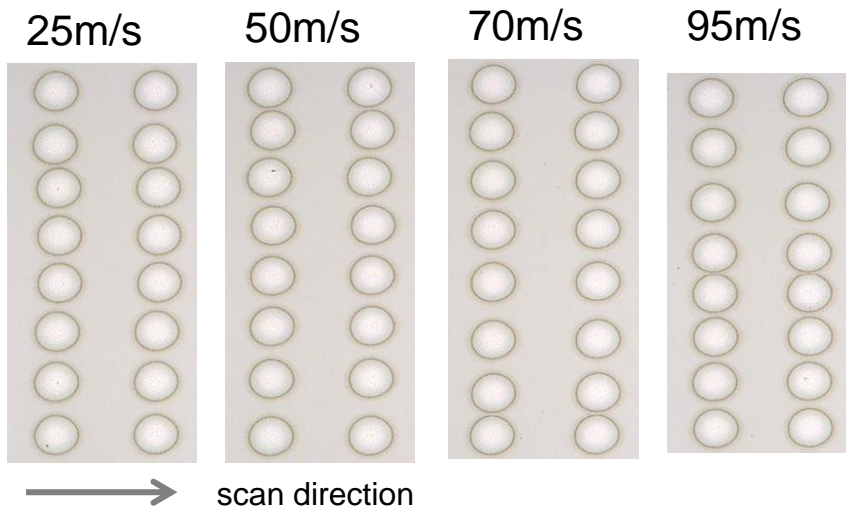
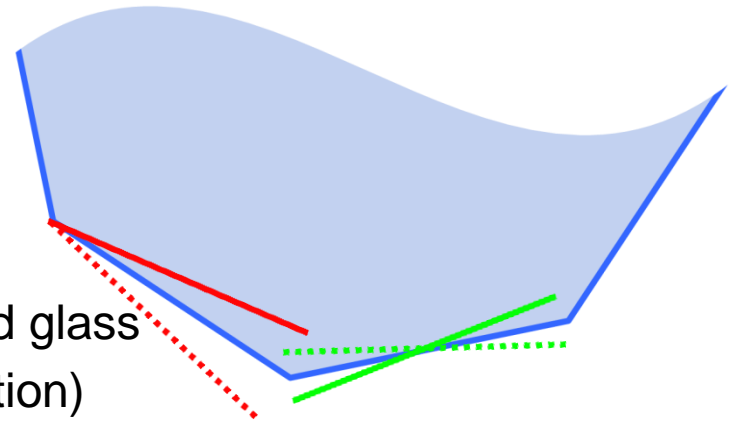
- Experiment:



Geometric polygon errors

Facette angular offset / displacement

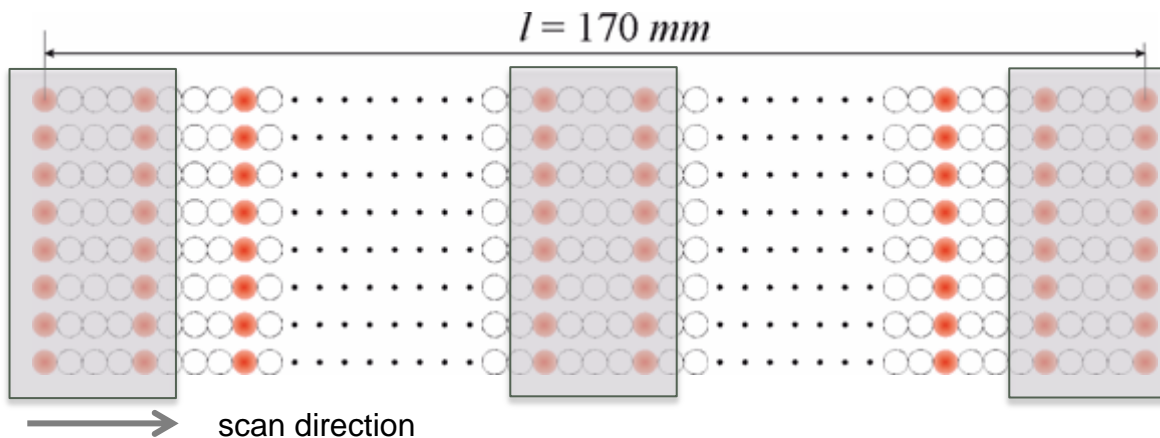
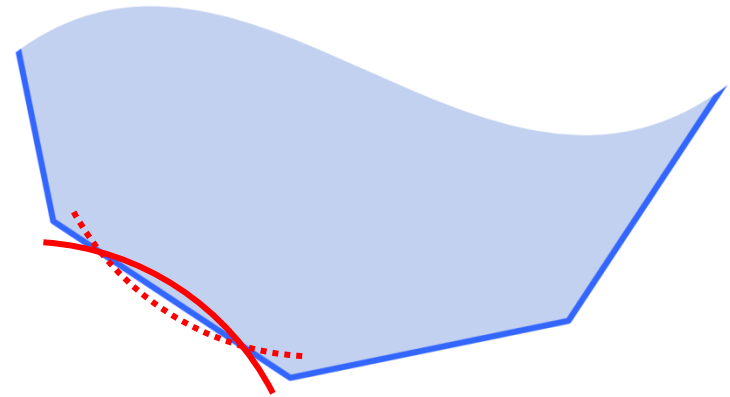
- $f=2$ MHz, $w_0=28$ μm
- Marking single spots on chromium coated glass
- Pitch: kept constant, 100 μm (pixel-selection)



Geometric polygon errors

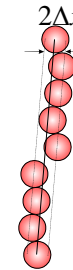
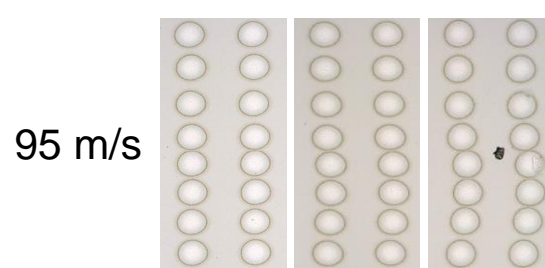
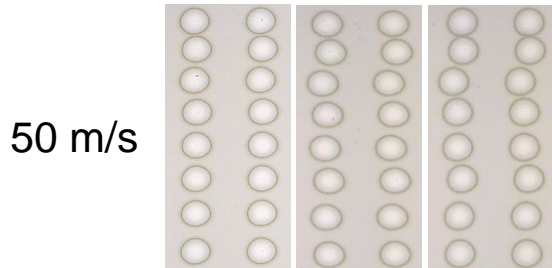
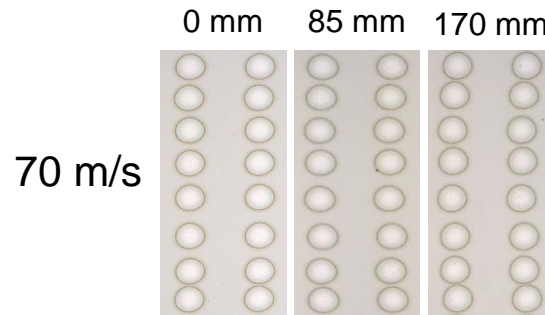
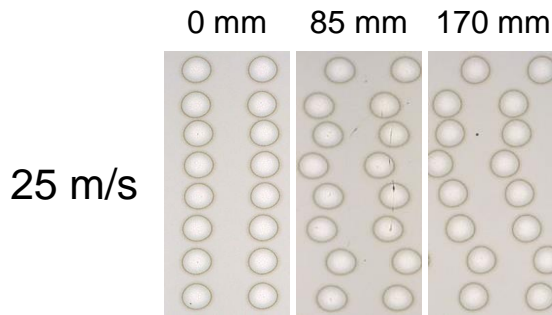
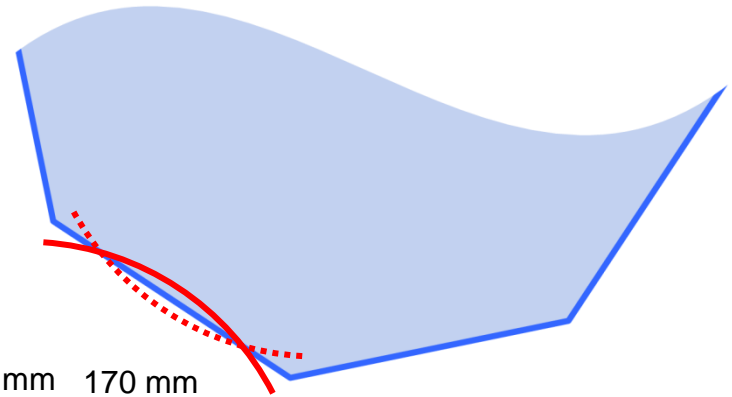
Facette distortions

- Experiment

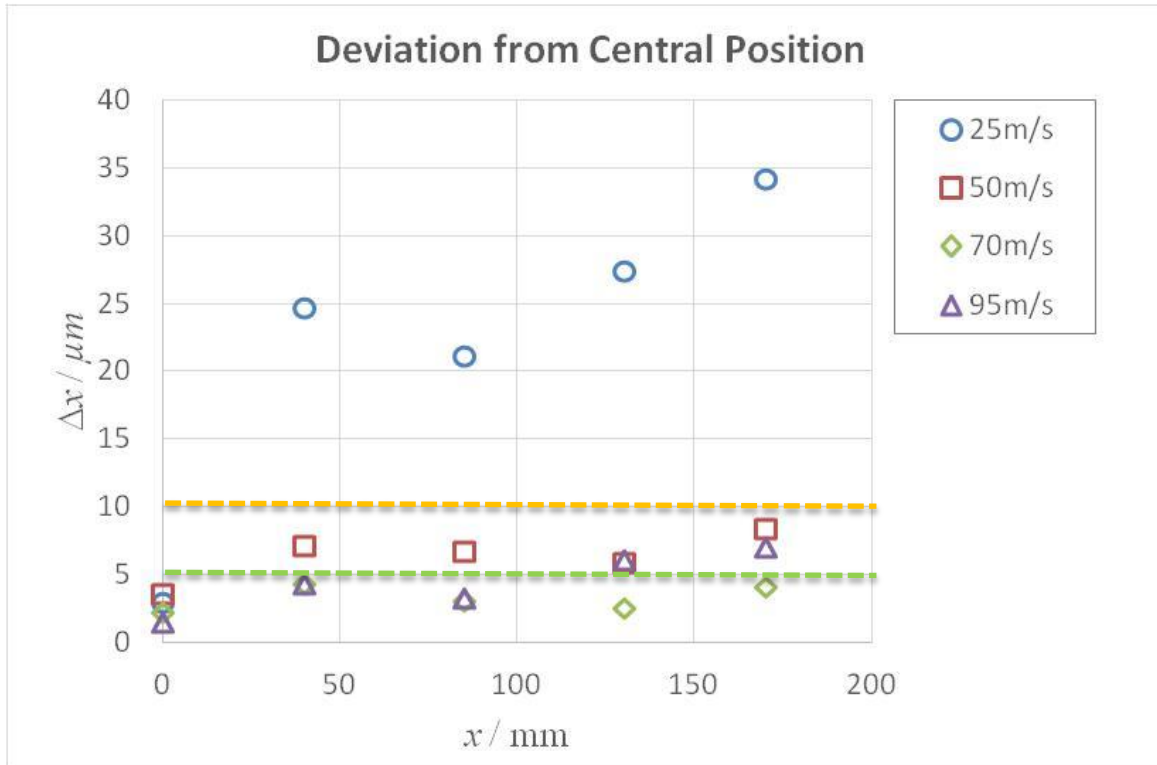


Geometric polygon errors

Facette distortions



Position accuracy



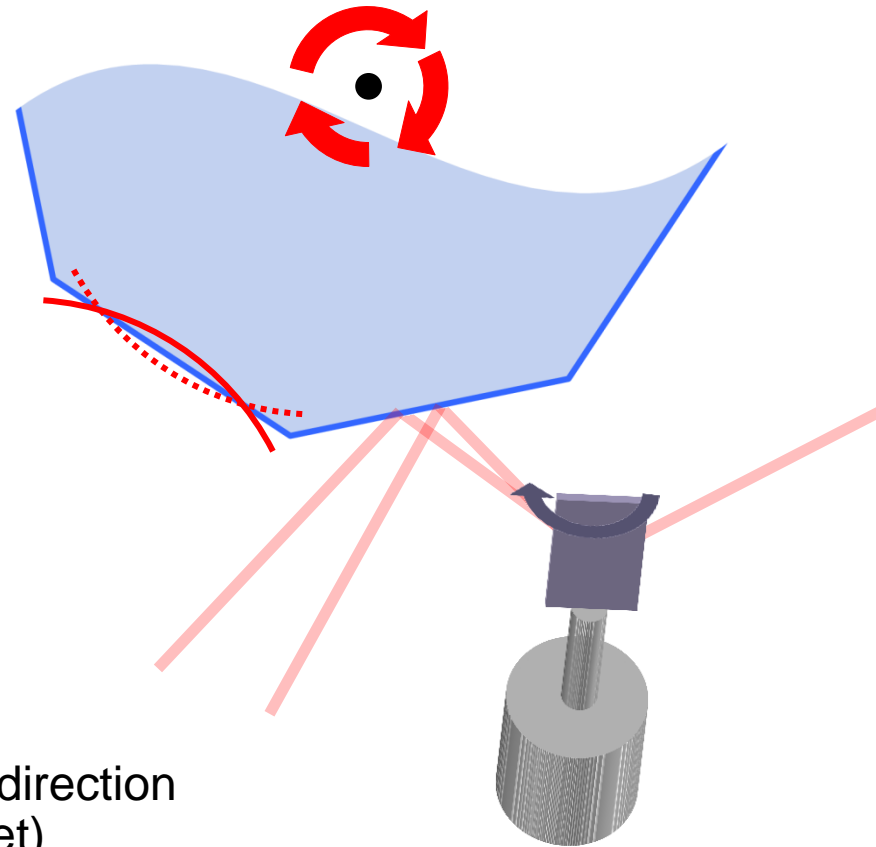
- Strong deviations for 25m/s.
- Not proportional to increasing distance to start position.
- Accuracy better than $\pm 10 \mu\text{m}$ for 50m/s.
- Accuracy almost within $\pm 5 \mu\text{m}$ for 70 and 95m/s.

Geometric polygon errors

Facette distortions

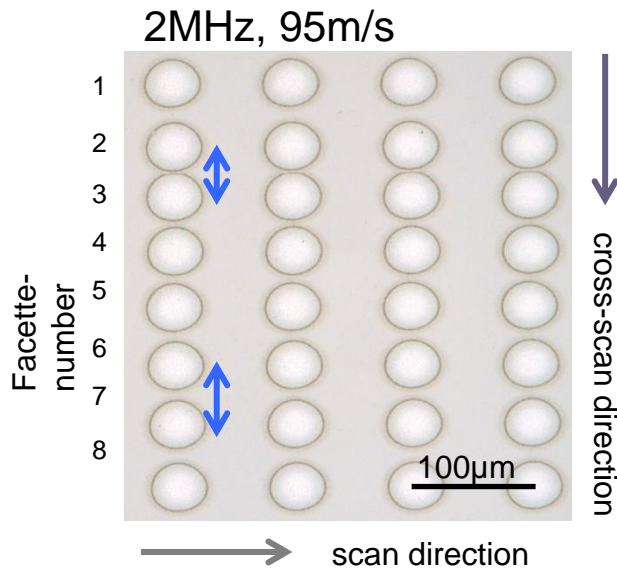
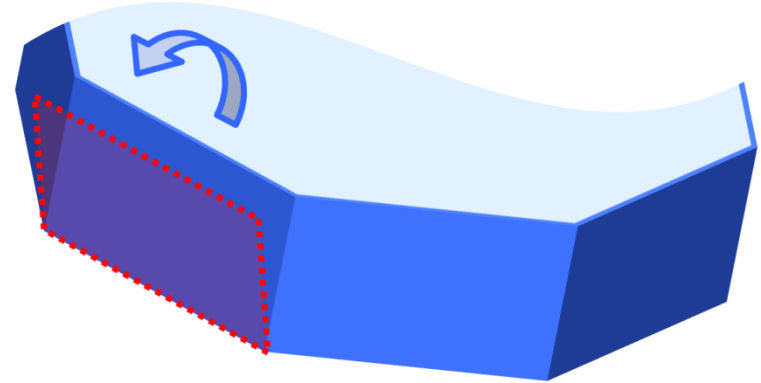
Plus:

- Stabilization of rotation
- (F-theta distortions)
- Solution:
 - Better motion controller
 - Additional, fast deflector in scanning direction (can also correct facette angular offset)

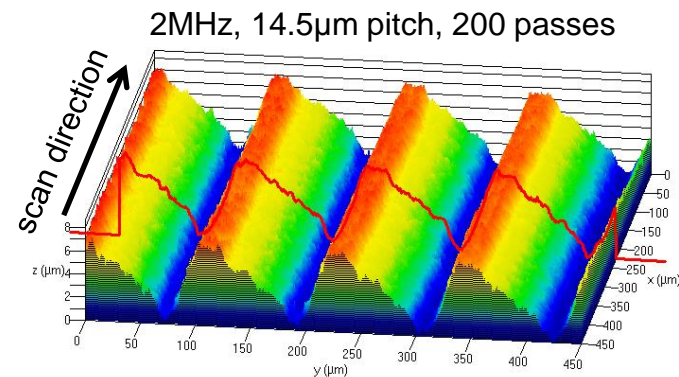


Geometric polygon errors

Pyramidal-error

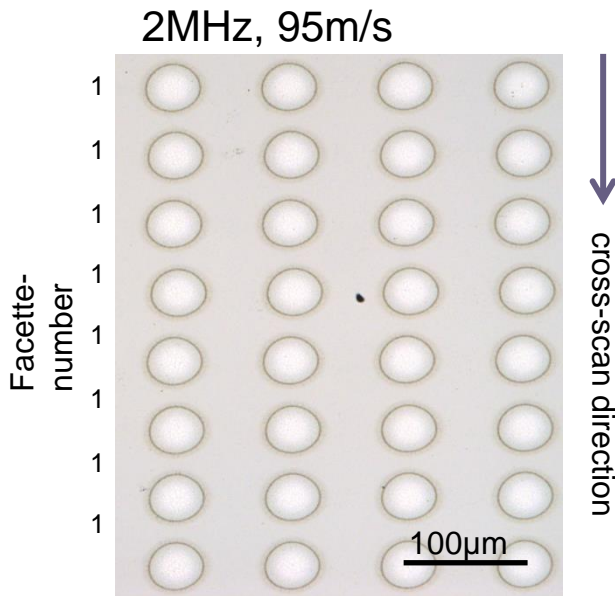
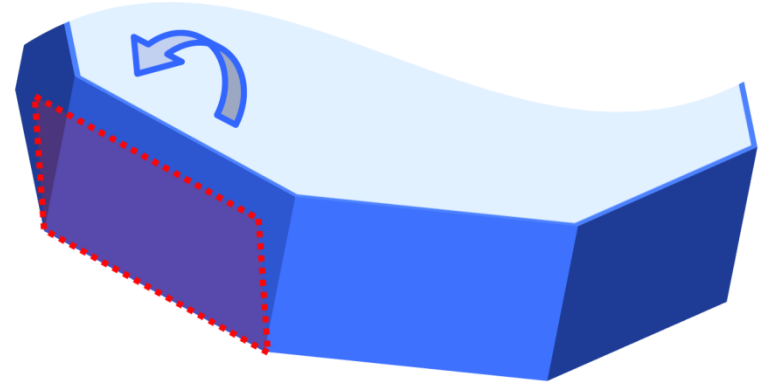


- Variable line-pitch in cross-scan direction
- uneven surface for engraving-applications / multiple passes:

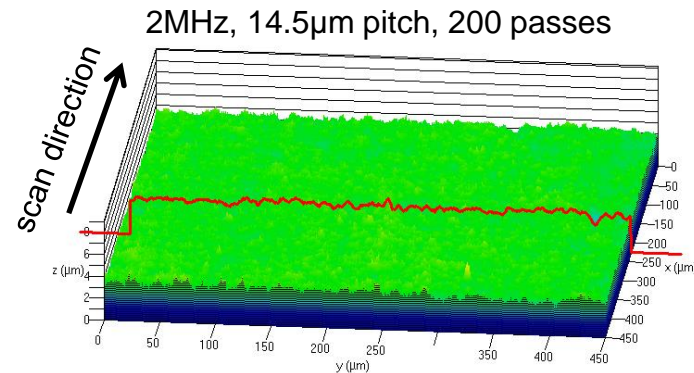


Geometric polygon errors

Pyramidal-error



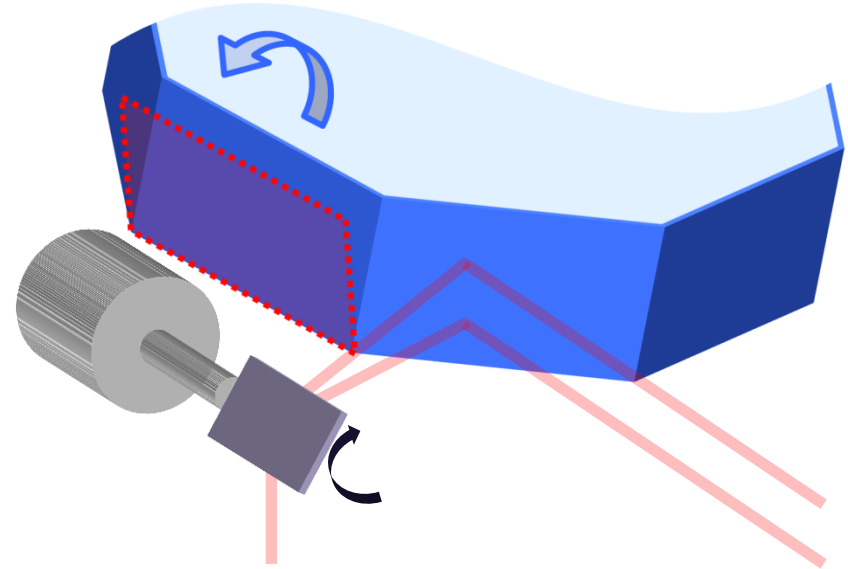
- Using single facette gives constant pitch
- Smooth surface



Geometric polygon errors

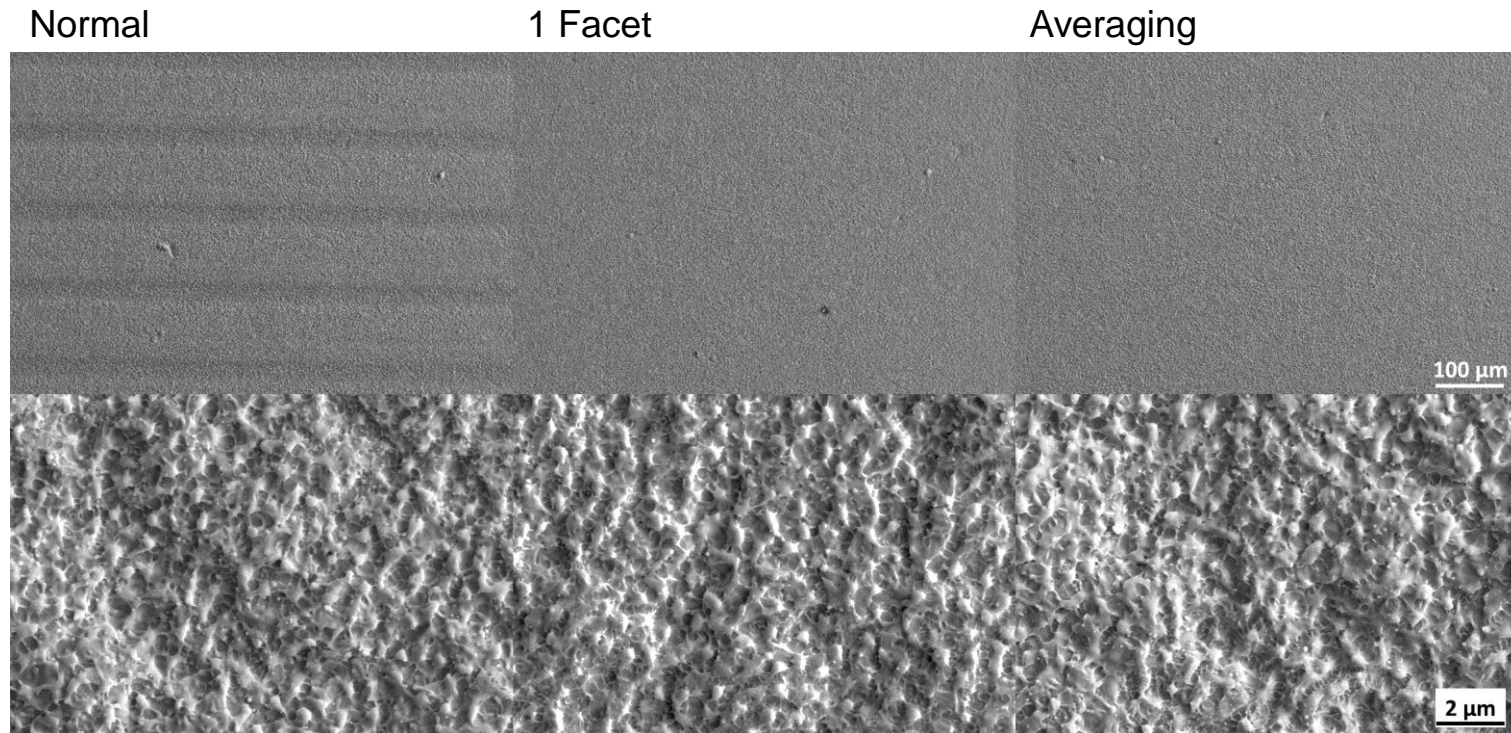
Pyramidal-error

- Solution:
 - Using single facet → processing 8 times slower
 - Averaging pyramidal error → works only for multi-pass, increases minimum feature size
 - Additional fast deflector in cross-scan direction



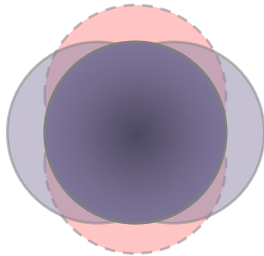
Comparison of different machining strategies

Ablation at 2 MHz in stainless steel with 200 layers



Scanned spot-pattern vs. fixed spot

- Spot-pattern on Si-wafer, n-times; $\lambda = 532 \text{ nm}$, $f_{\text{rep}} = 2 \text{ MHz}$, $v = 70 \text{ m/s}$

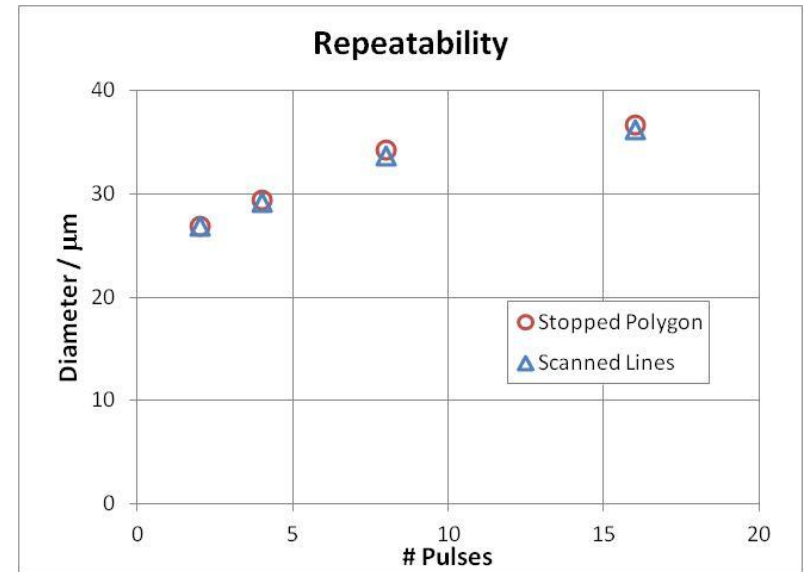


→ Incubation-effects!

- Fixed spot, n-times; $f_{\text{rep}} = 200 \text{ kHz}$
(=line-frequency)

Result:

- Max. deviation < 600 nm
- Repeatability @ 70 m/s: better $\pm 1 \mu\text{m}$

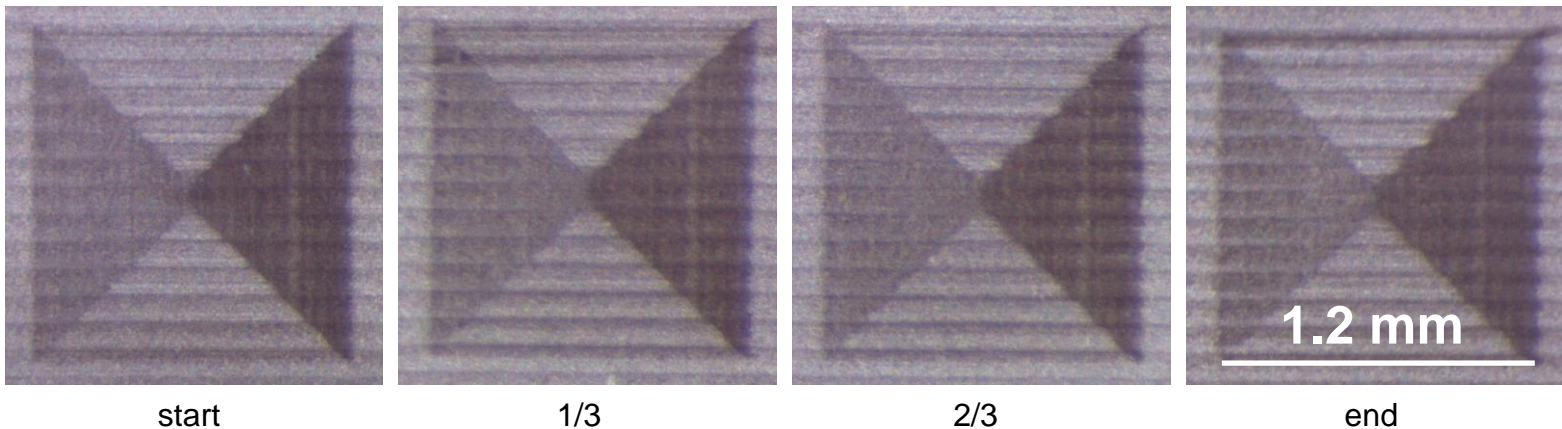


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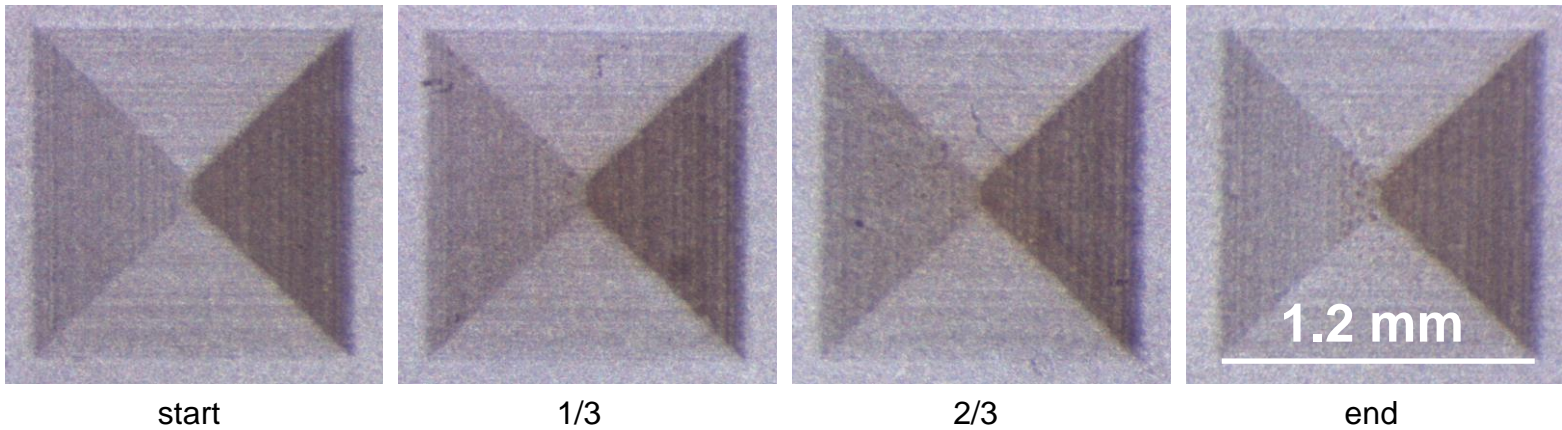
High-power processing results

- Pyramids with 204 layers, marked over 170mm in stainless steel
- Laser parameters:
 $P_{av} = 42 \text{ W}$
 $v = 95 \text{ m/s}$
 $f_{rep} = 8.2 \text{ MHz}$
- No post-processing / cleaning
- No melt-formation

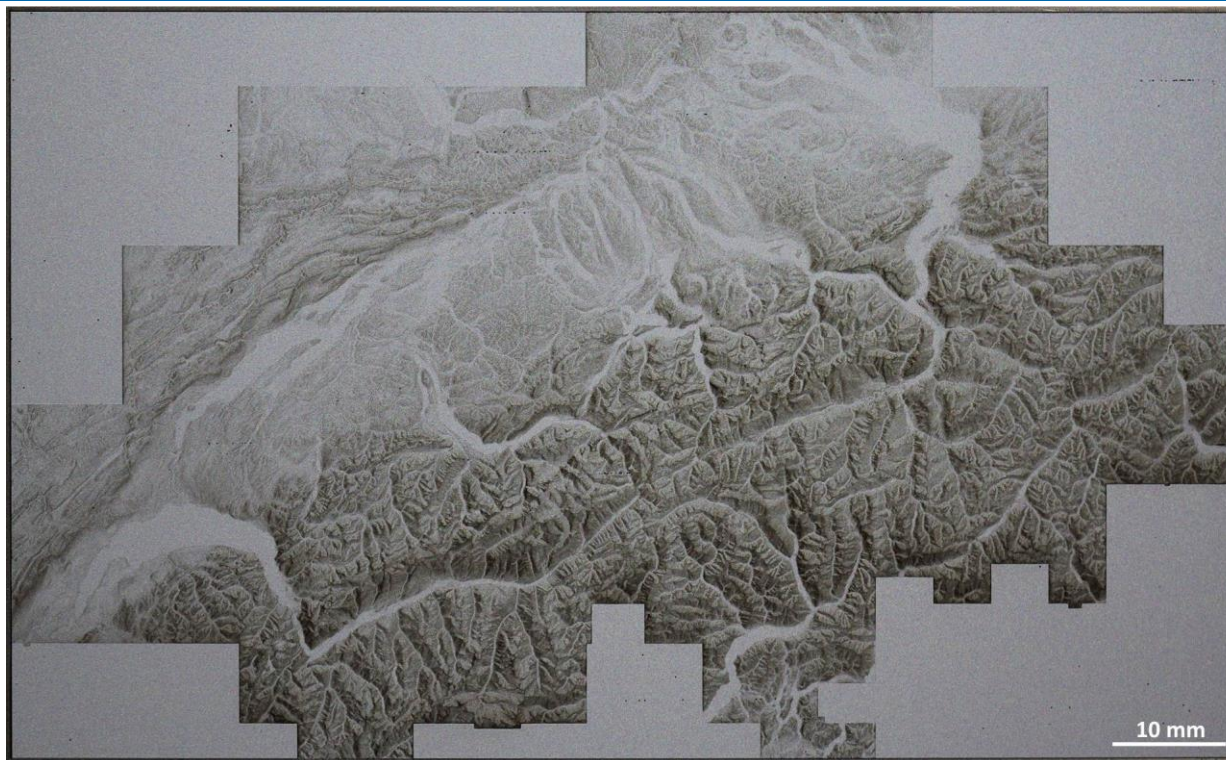


High-power processing results

- Pyramids with 204 layers, marked over 170mm in stainless steel
- Laser parameters:
 $P_{av} = 42 \text{ W}$
 $v = 95 \text{ m/s}$
 $f_{rep} = 8.2 \text{ MHz}$
- No post-processing / cleaning
- Single-facet (maximum quality):



High-power processing results



- Topography of Switzerland in stainless steel, 2233 slices
- Laser parameters:

P_{av}	=	25.6	W
v	=	59.5	m/s
f_{rep}	=	4.1	MHz
- Strategy: averaging of pyramidal error
- No post-processing / cleaning

Outlook

- Next-generation polygon-scanners will have active correction for all discussed errors implemented
- Scanning speed will be further increased (for lasers $P_{av} > 100$ W) while positioning-accuracy will be further improved
- Different line-length formats will be commercially available

Conclusion

1

Polygon line-scanners are an interesting option to «bring available power on the road»

2

Flexible laser systems with high repetition rates are key

3

For today's laser systems, $v > 100$ m/s is required for high-throughput, high-quality results

Acknowledgement

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Thank you for your attention

Dr. Andreas Oehler
JDSU Zurich
Time-Bandwidth Products
Rütistrasse 12
8952 Schlieren, Switzerland
andreas.oehler@jdsu.com